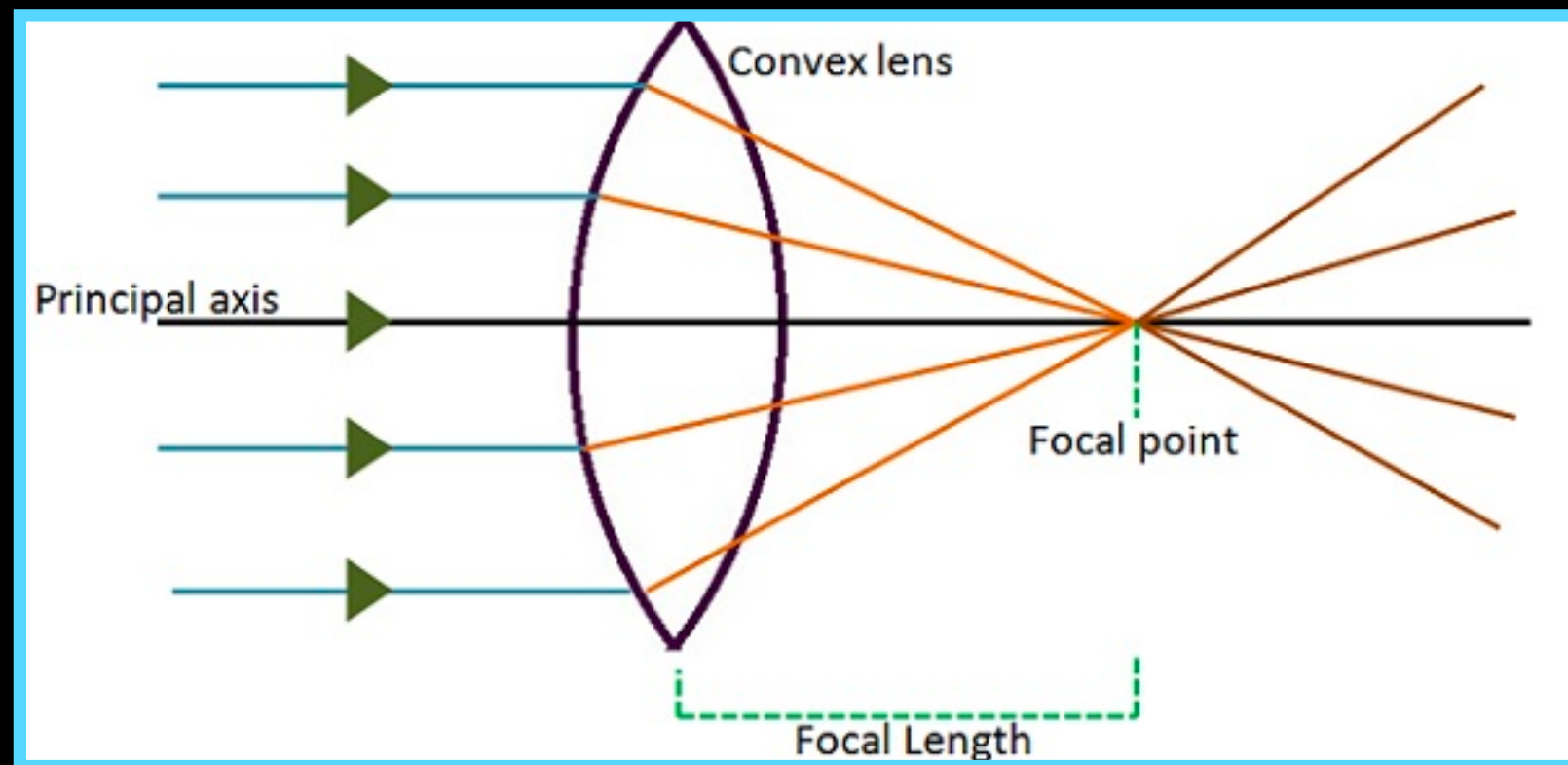


DATE: 6/2; DUE: 27/2 AT THE START OF LAB

SIMPLE TELESCOPE OPTICS

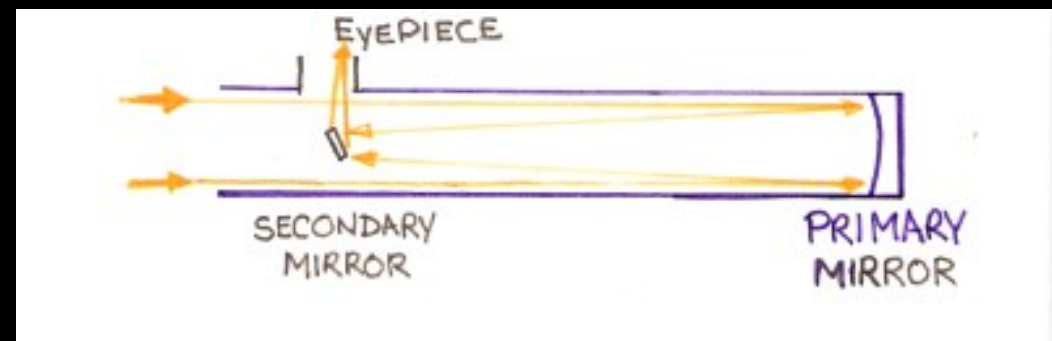
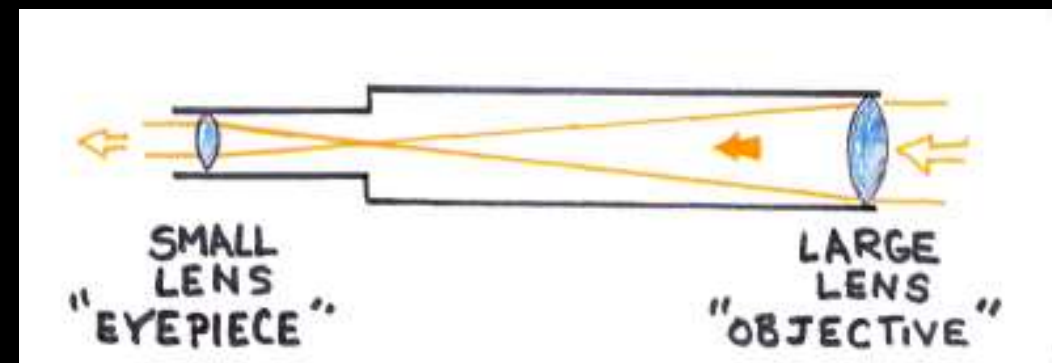
SIMPLE LENS

- We will be using convex lenses in this lab.
- As light passes through a convex lens, the lens bends the light so that it converges at what is called a "focal point".
- The distance between the lens and focal point is called the focal length.
- We can combine multiple convex lenses to create a simple telescope that can magnify objects.

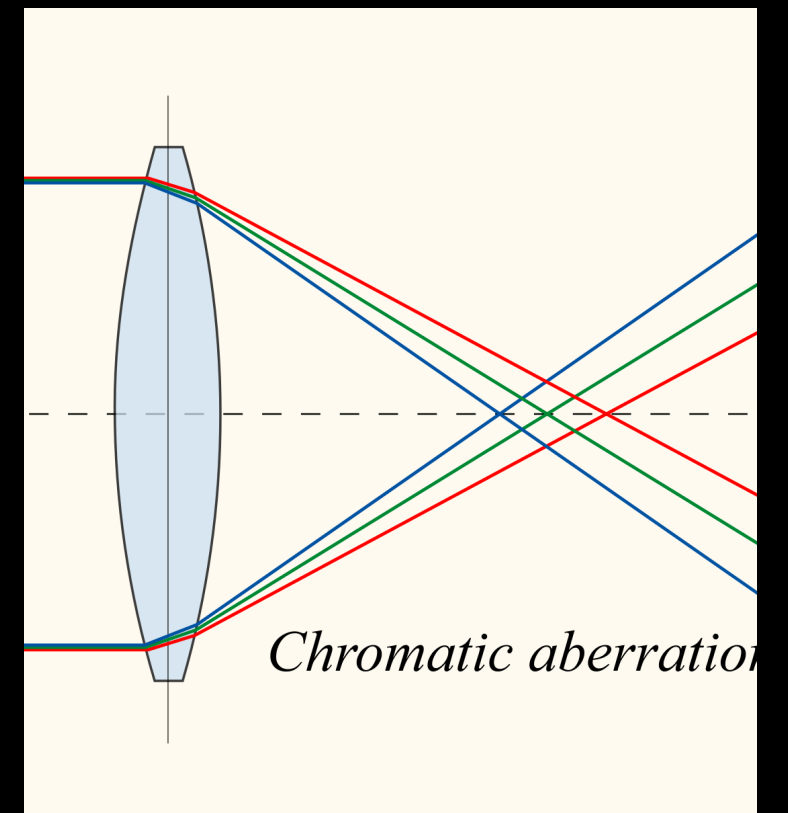
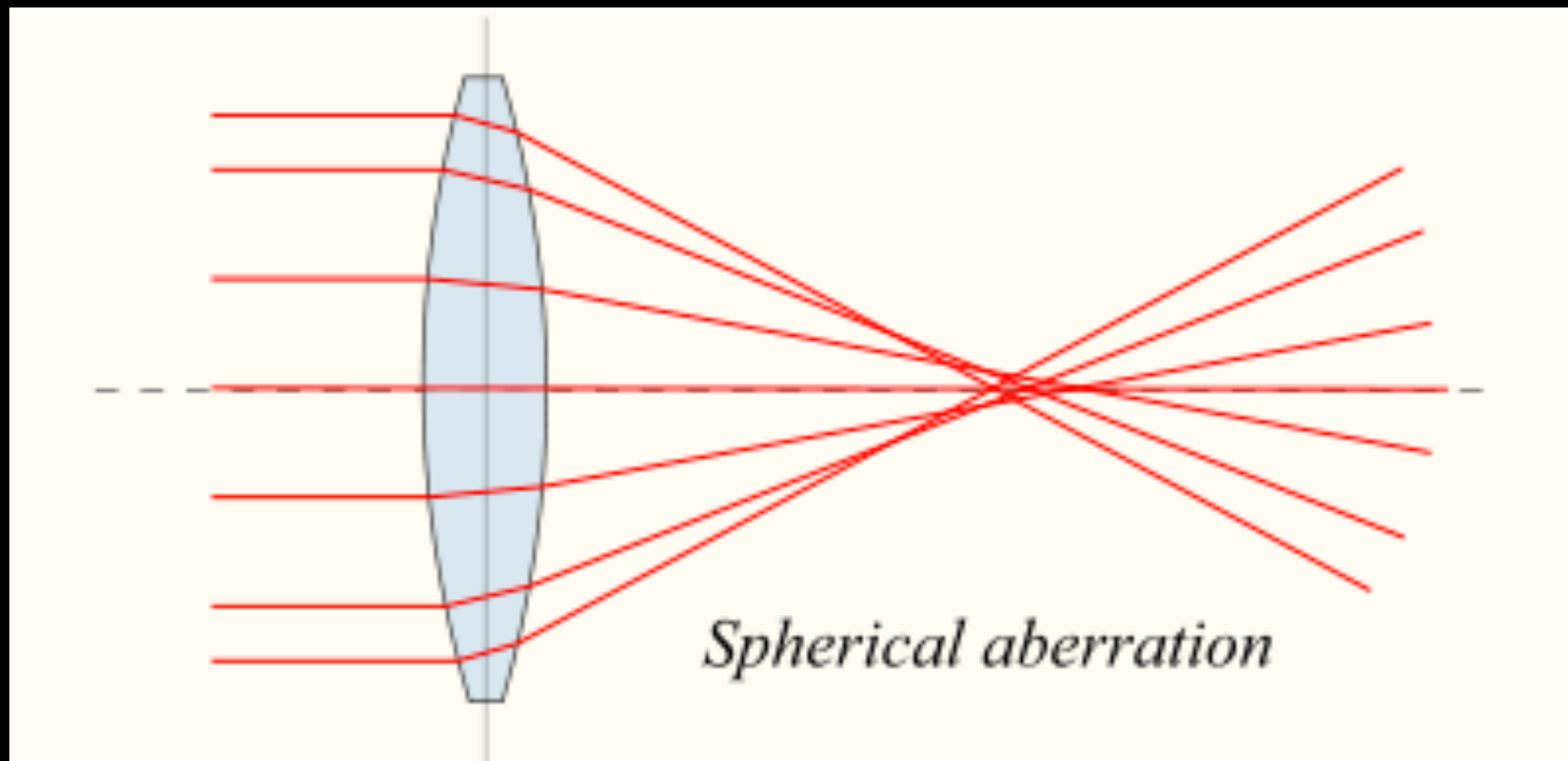


REFRACTORS VS REFLECTORS

- Refractors: use lenses
 - First telescopes
 - Lenses suffer chromatic aberration
 - Large lenses are extremely expensive and heavy
- Reflectors: use mirrors
 - Modern telescopes
 - Does not suffer chromatic aberration
 - Mirrors are lightweight and cheap

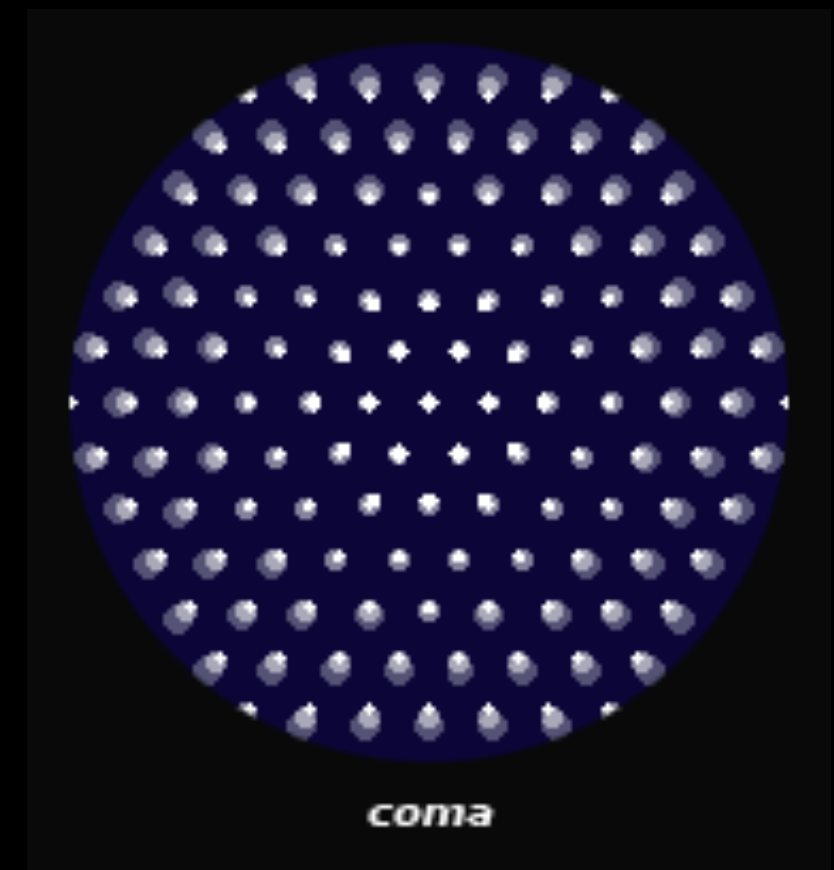
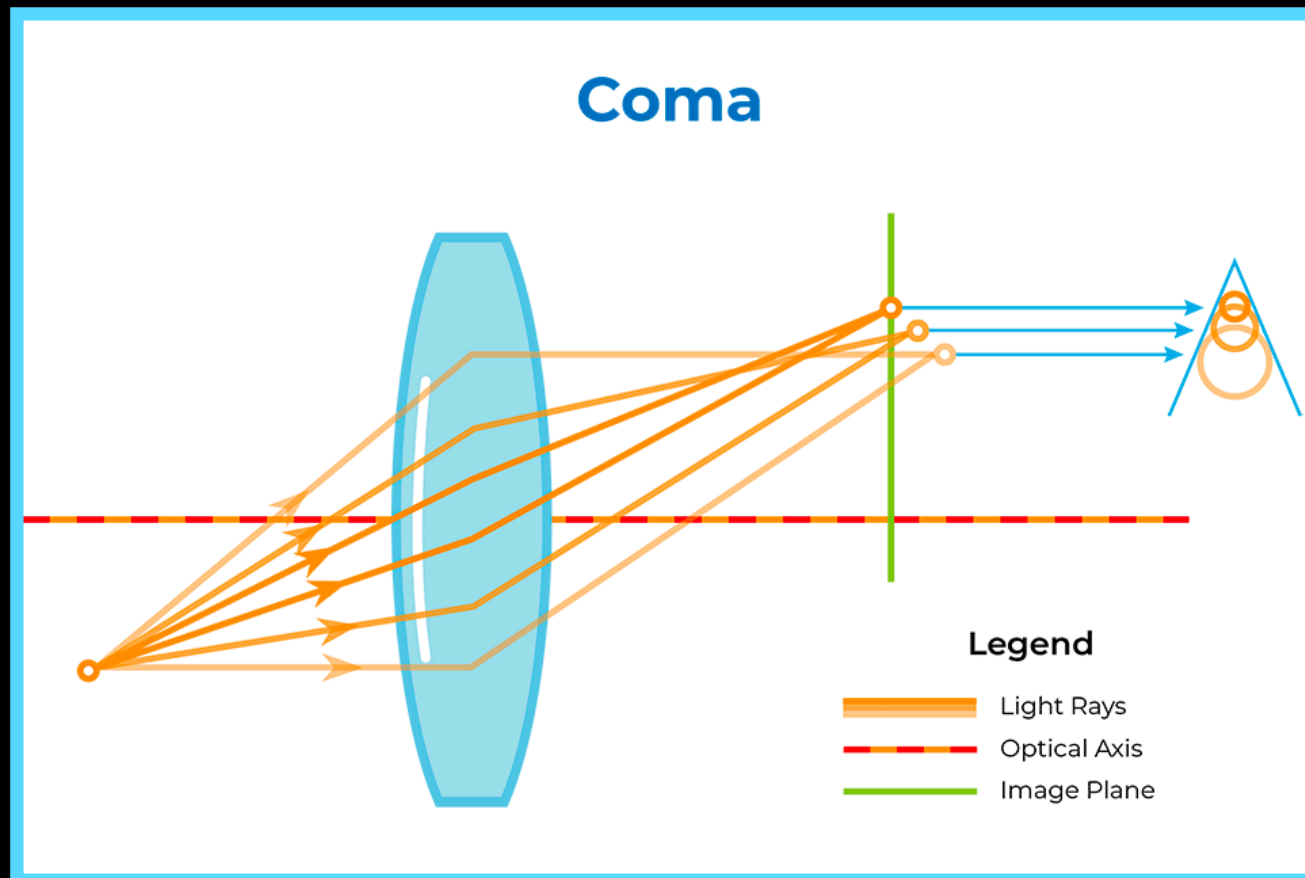


ABERRATION



COMA

- Coma causes “tails” when not centered
- This makes it harder to see the fine details of an image

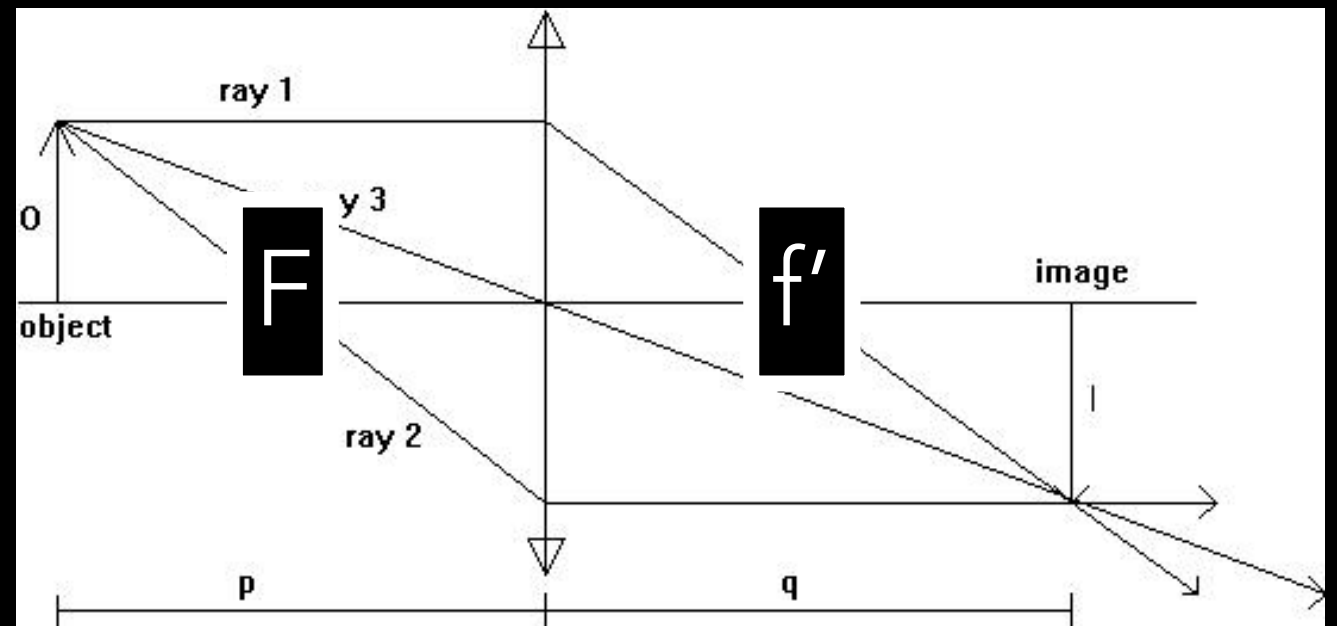


RAY TRACING

Convex lenses will produce a reverse image; height depends on the distances (F) and focal length (f)

Lens

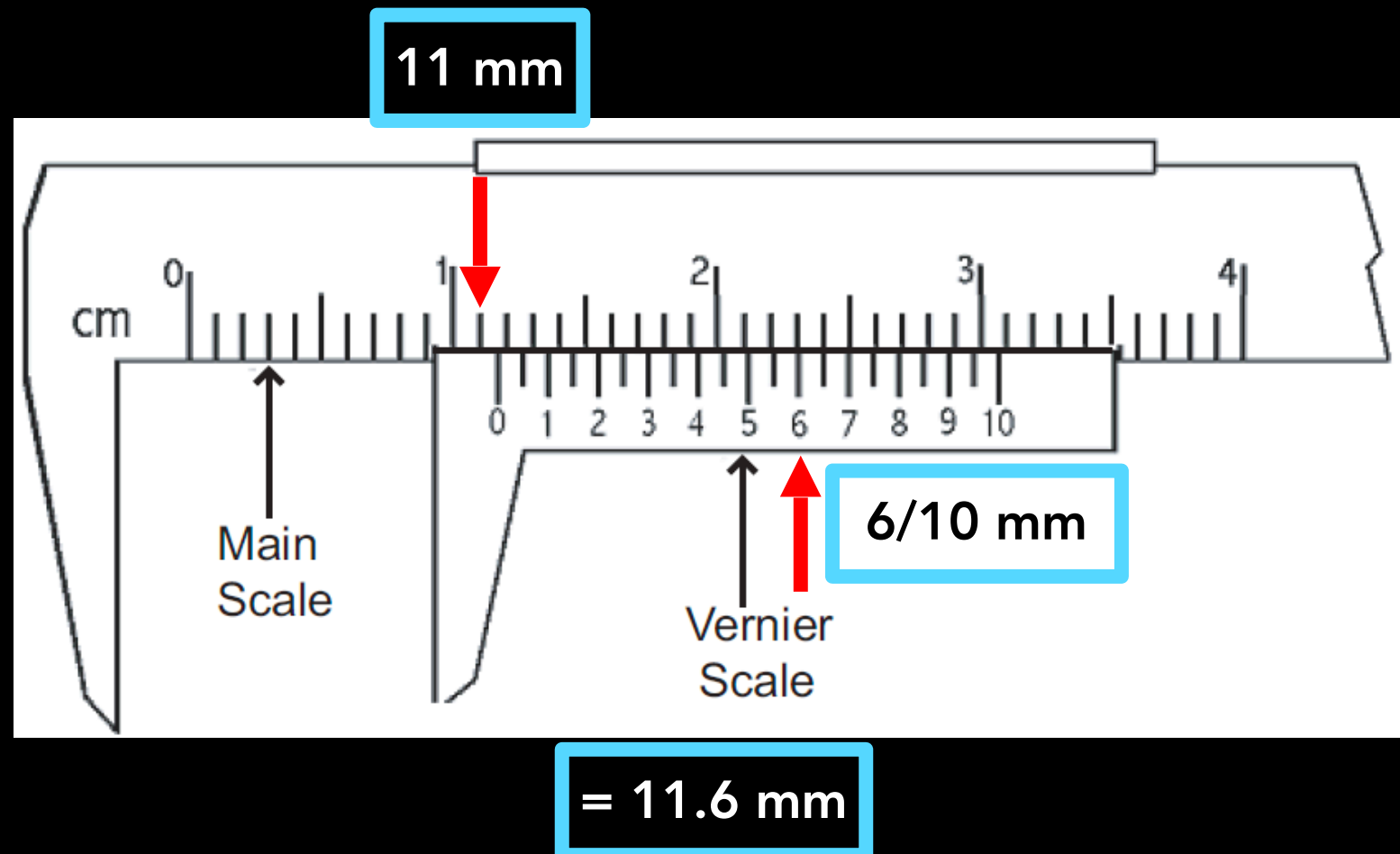
- O : object
- I : image
- F : object distance
- f' : image distance



VERNIER CALIPERS

1. Read the measurement of Main scale to the left of 0
 - Save this number
2. Find the line on the Vernier scale that matches one on the Main scale
 - Divide this number by 10 and add to the previous measurement

What is the reading on this scale?



PART I: IMAGE SCALE

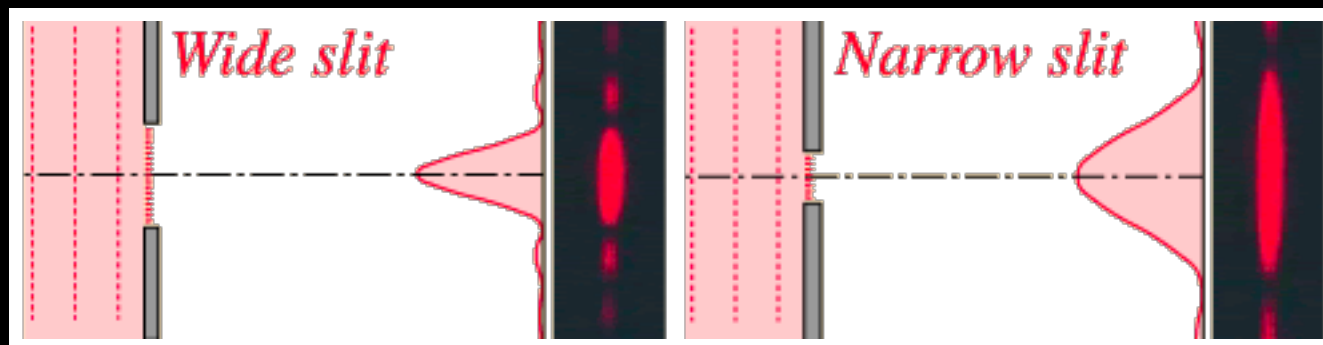
- ***Be careful with the lenses; do not drop them and try not to touch the optical surfaces***
- Measure the focal length (f') on the optical bench and the image size created using the Vernier caliper for all lenses
- Fill out Table 1
- 3 graphs (use Excel or Python):
 1. Image size vs f'
 2. Image size vs curvature radius
 3. Image size vs diameter
- You will need to extrapolate these graphs for some questions
- Make sure all units are in mm

PART II: SURFACE BRIGHTNESS

1. Visual comparison of surface brightness
 - D1 & D2: same f'
 - F1 & F2: same diameter
2. Calculate the relative brightness using the equation $\text{Brightness} = \left(\frac{d}{f}\right)^2$
3. Calculate the focal ratio (f-ratio) of all lenses
 - $f\text{-ratio} = f'/\text{diameter}$

PART III: RESOLVING POWER

- Calculate $\Theta_{\text{theoretical}}$ (resolution) for l and d ($l = 44$ mm, $d = 0.51$ mm) in arcsec of the metal plate (Q15).
- Based on this value, calculate the spacing that you can resolve using l and d (Q16) at given H .



Eq 1: arcsec

$D = l$ or d (diameter of telescope) mm

Θ = resolution

$\lambda = 500 \times 10^{-6}$ mm

$$\theta = 206265 \frac{(1.22\lambda)}{D}$$

Eq 2: arcsec

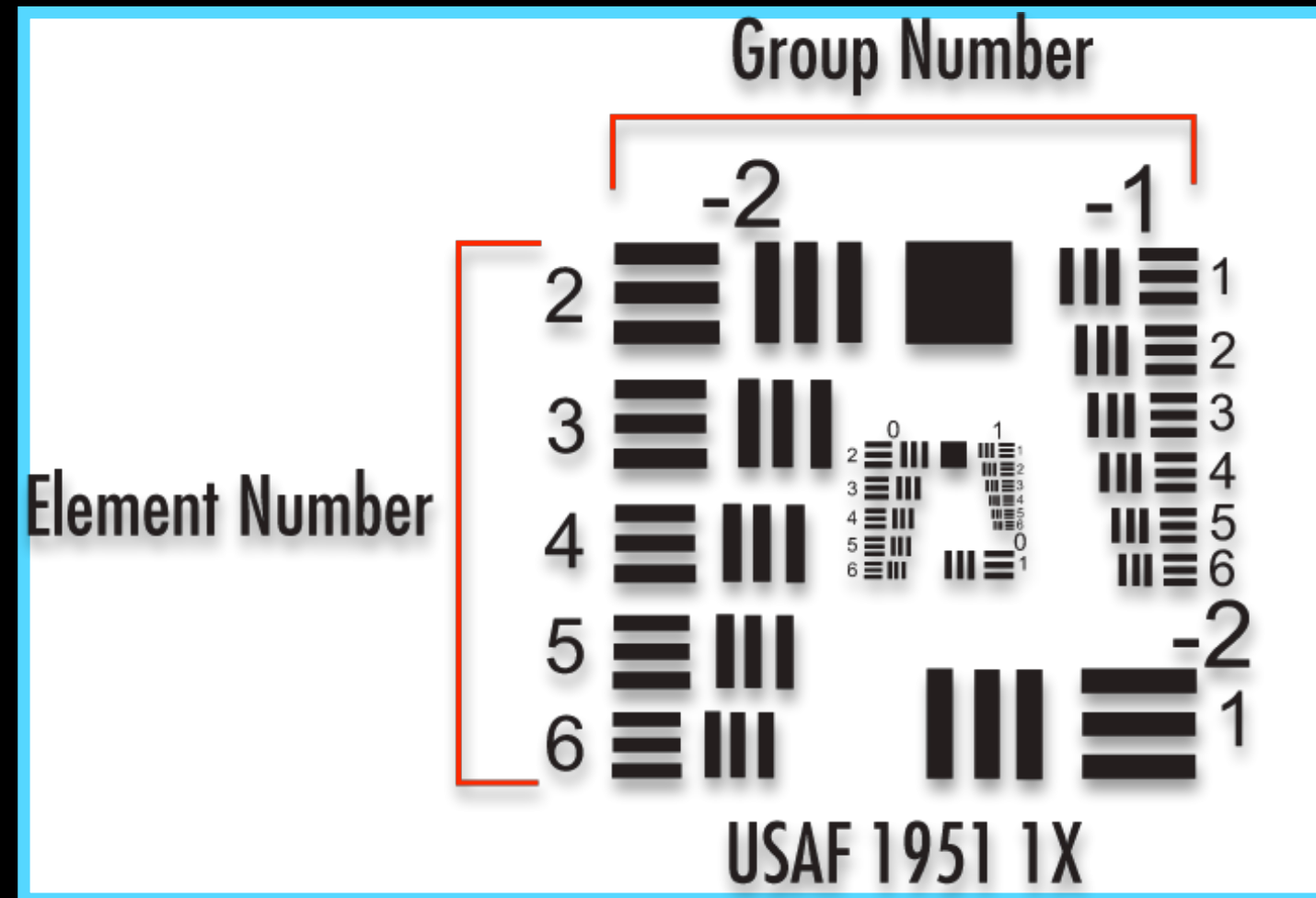
r = spacing mm

H = height mm

$$\theta = 206265 \frac{r}{H}$$

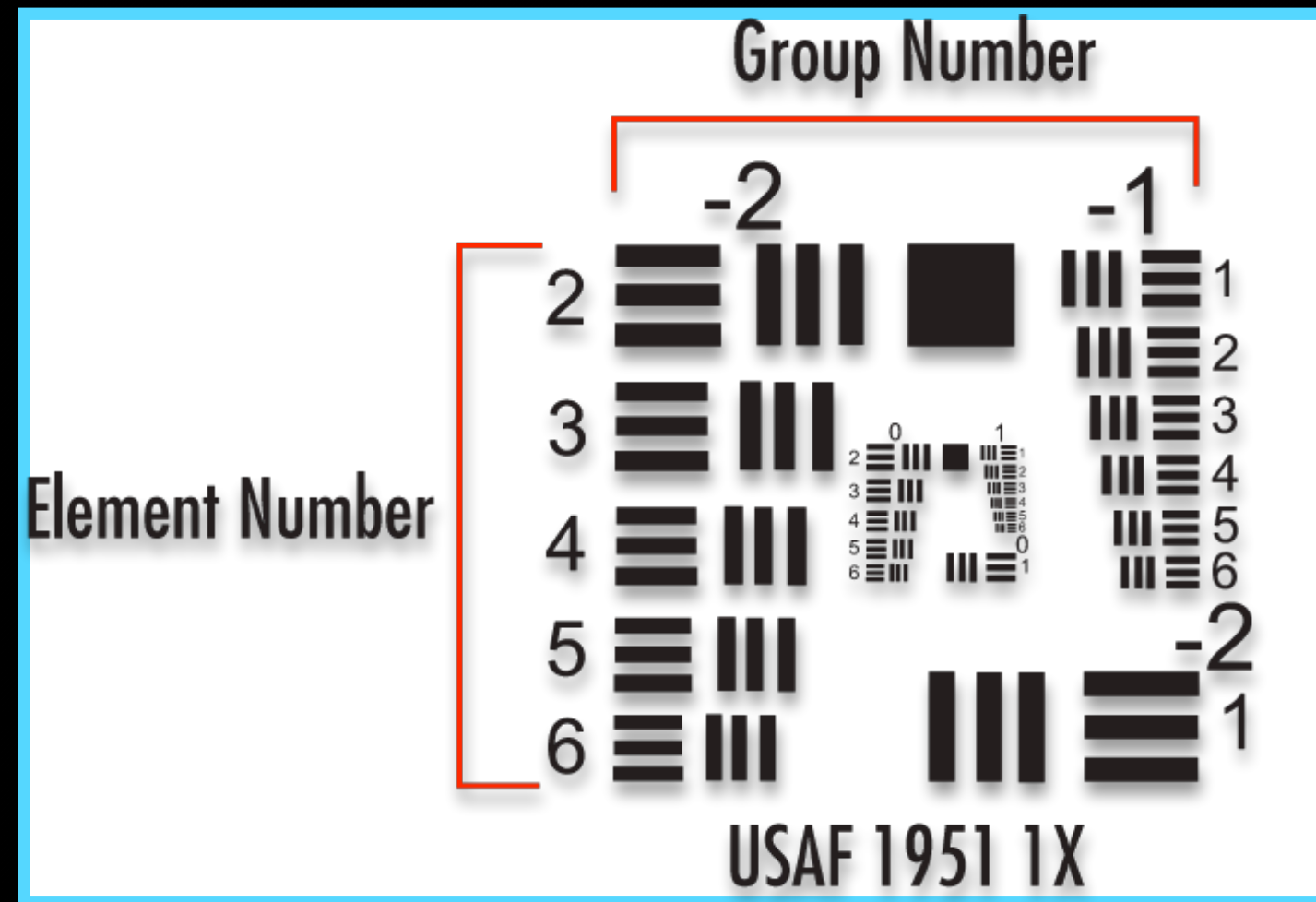
PART III: RESOLVING POWER

- Take a metal plate. Stand above the Resolution Chart (measure H in mm)
- Determine the limiting resolution where you can no longer resolve +2 separate lines
- Record



PART III: RESOLVING POWER

- Go to <https://www.edmundoptics.com/knowledge-center/tech-tools/1951-usaf-resolution/> to determine the line pairs per mm
- Calculate spacing: $r=1/\text{lines pairs per mm}$
- Find the angular resolutions (Eq 2) and compare to Q15



HOLDING VERTICALLY	GROUP	ELEMENT	LINE PAIRS PER MM	SPACING (MM)
VERTICAL	**repeat for when holding horizontally**			
HORIZONTAL				

PART IV: SIMPLE TELESCOPE

- Follow the instructions in this section to create a telescope with an objective & eyepiece
- Measure f' and image height
- Calculate the magnification
 1. $m = \frac{f_o}{f_e}$
 2. Visual comparison
 3. $m = \frac{D_o}{d_{er}}$

