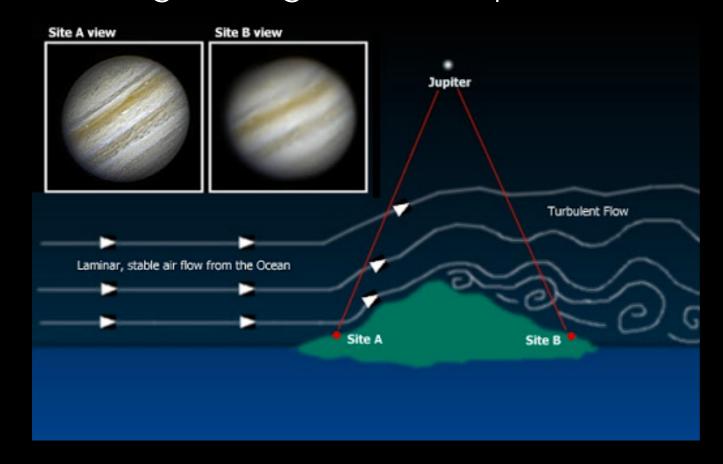
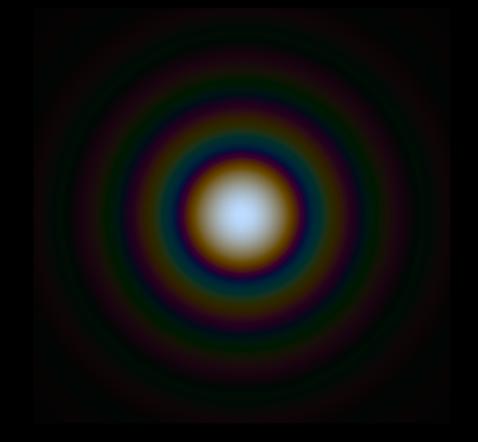


## SEEING AND AIRY DISK

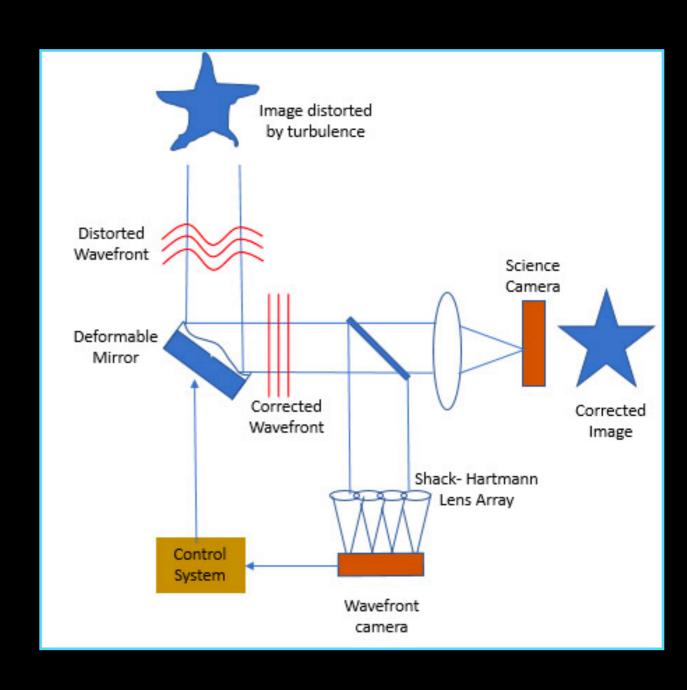
- Fluctuations in our atmosphere can cause light coming from space to diffract (seeing).
- This can cause images to become distorted and blurry.
- Point sources, such as stars, are perceived as airy disks when looking through a single circular aperture.



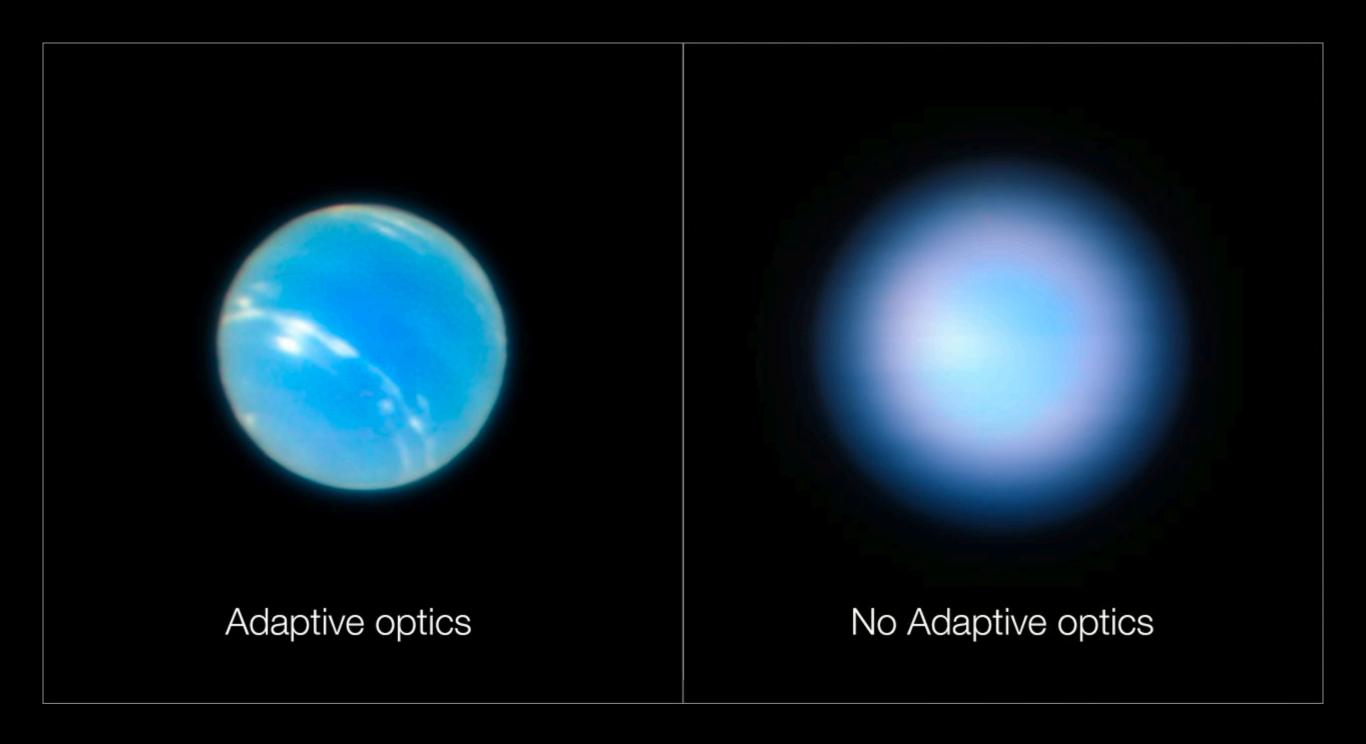


## ADAPTIVE OPTICS

- To mitigate distortion, a deformable mirror is used.
- This mirror changes shape based on distorted light waves.
- When light reflects off of the mirror, the distortion is corrected.

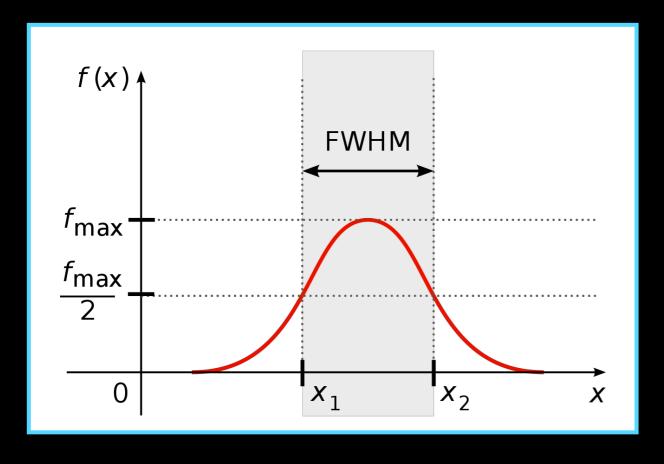


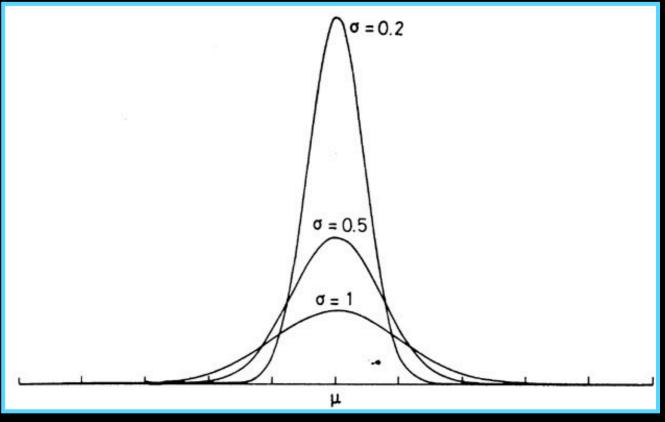
# ADAPTIVE OPTICS



## GAUSSIAN AND FWHM

- The brightness profile of a star resembles a gaussian distribution.
- The width of the gaussian is called the full width half max (FWHM).
- A smaller FWHM = a gaussian that is less wide and has a higher peak.
- Better resolved stars will have a smaller FWHM.





## ANGULAR RESOLUTION

- Tells us the limit a telescope can resolve two close objects.
- Is related to the FWHM.
- The smaller theta is the better you can resolve.

$$\theta = \frac{1.22\lambda}{d}$$

#### STREHL RATIO

- The Strehl ratio compares the observed peak brightness and the theoretical peak brightness (w/o an atmosphere).
- Is used to compare the performance of AO systems.

$$Strehl Ratio = \frac{Peak_{f_{obs}}}{Peak_{f_{th}}}$$

#### FOR THIS LAB

- First: We will be finishing optics lab with Ramsden Eyepiece. We will then look at an AO demonstration.
- Second: Will again be using a Python notebook.
  - 1. Log into Syzygy and upload materials. Check available space in your home directory beforehand!
  - 2. Go through notebook to understand process and importance of AO.
  - 3. Answer questions in Lab manual.